No.	Encoding in Tony's draft	Encoding in our draft	Comparisons
1	248 bytes for TLVs of paths only	167 bytes for encoding the flooding topology by links encoding	248/167 = 1.5
		121 bytes for encoding the flooding topology by block encoding	248/121 = 2
2	382 bytes for mapping nodes to indexes	0 bytes for mapping	
3	630 bytes for encoding the flooding topology (248 for TLVs of paths + 382 for mapping)	167 bytes for encoding the flooding topology by links encoding	630/167 = 3.7
		121 bytes for encoding the flooding topology by block encoding	630/121 = 5.2