

PERC LITE

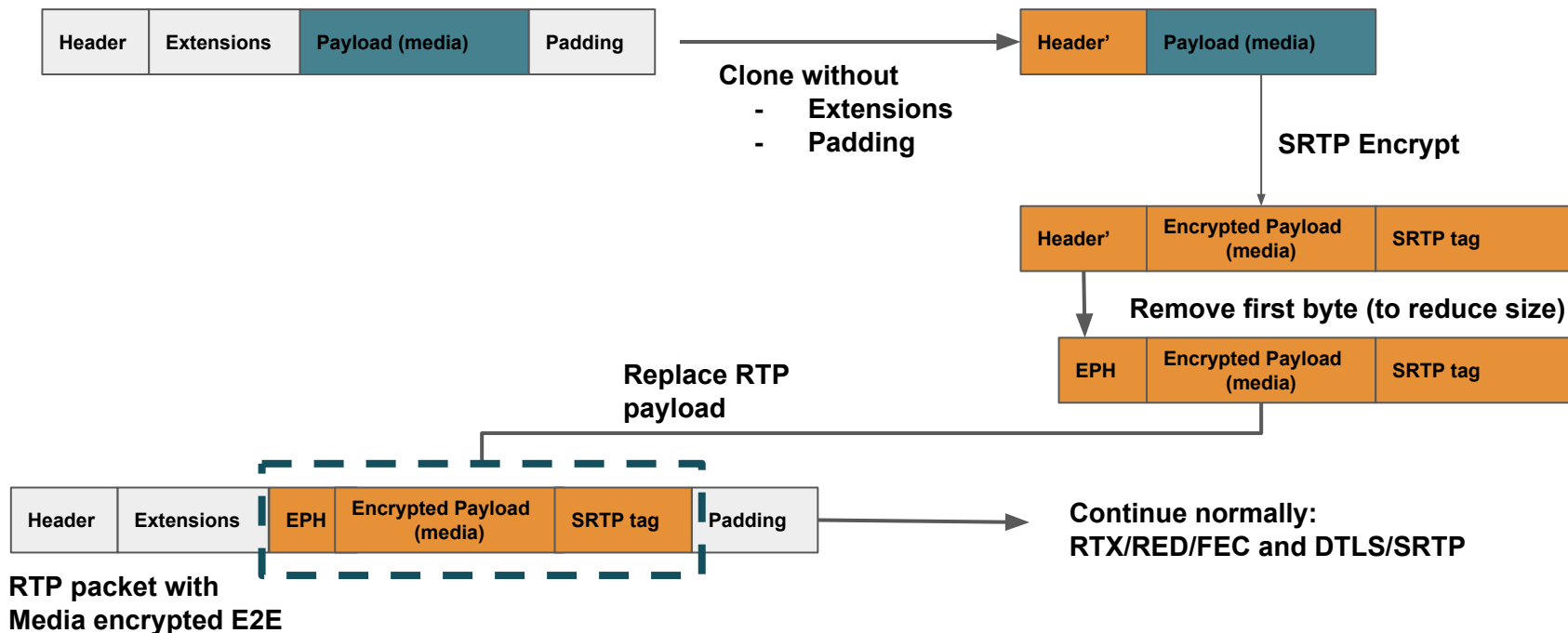
End to End Media Encryption

Objectives & Key Points

- Minimum viable PERC implementation.
- Minimize impact on both endpoints and MD
- OHB is carried in the RTP payload (Encrypted Payload Header).
- No changes to the DTLS/SRTP code.
- No RTP E2E Header extensions.
- RTX/FEC/RED is supported HBH without any change.
- Key sharing is out of scope.

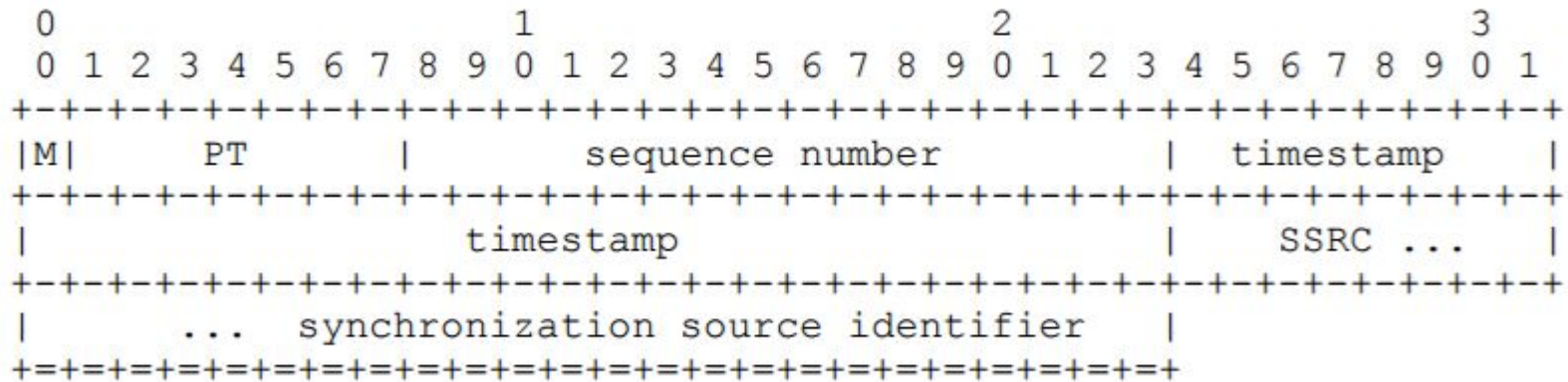
Procedures at the Media sender

Original RTP media packet



Encrypted Payload Header

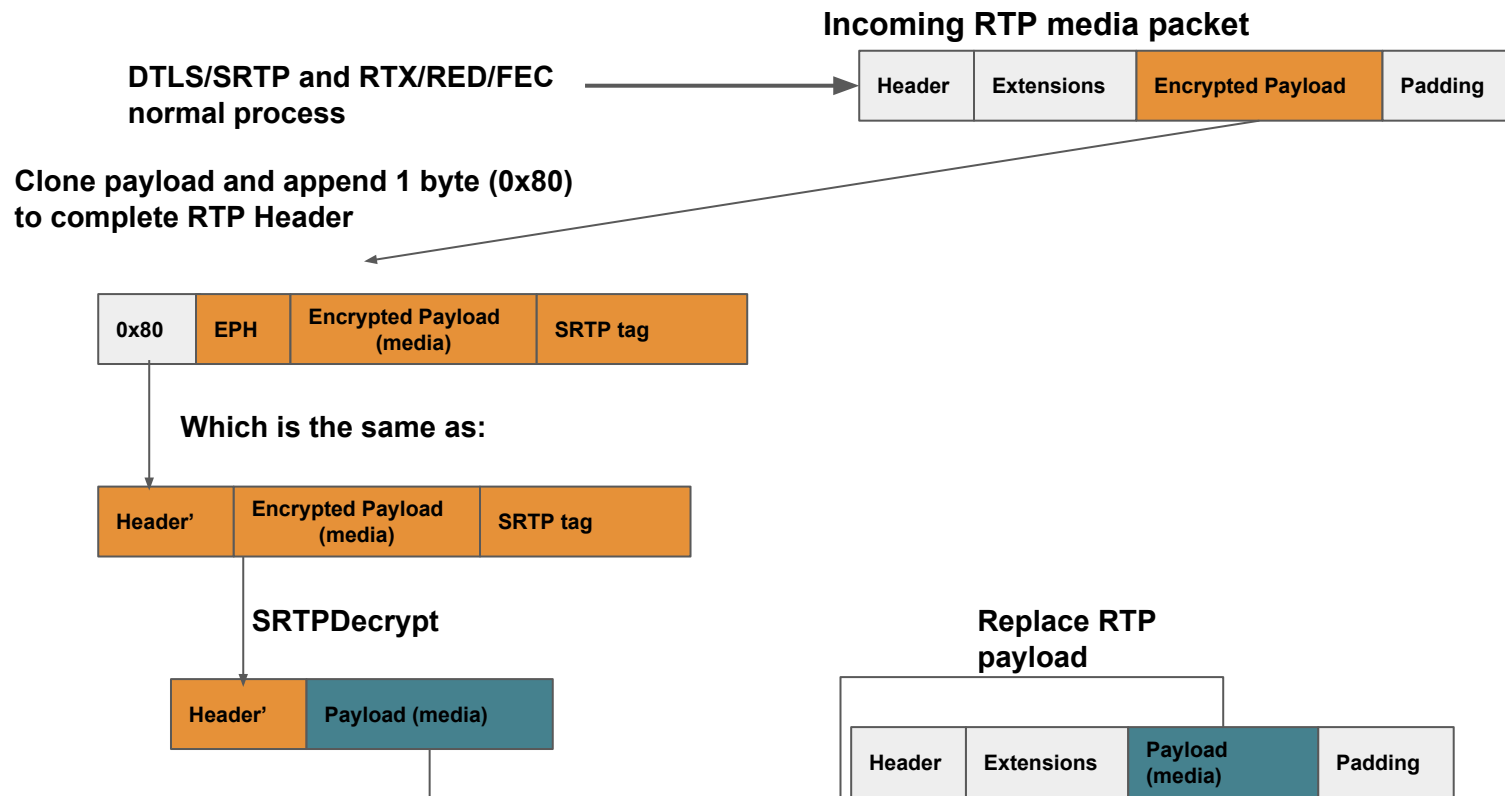
Almost the same than an RTP Header without version, padding and extension bits.



Procedures at the Media Distributor

- **NO CHANGES REQUIRED IN RTP PROCESSING.**
- **NO INTEGRATION WITH KEY MANAGER REQUIRED.**
- Just support Frame Marking extension and use it to check for I frames, start & end frame marks and SVC layer indexes.
- MD can perform any transformation on the incoming and outgoing RTP.

Procedures at the Media Receiver



Status

- Draft is under construction:
 - <https://github.com/murillo128/draft-perc-lite/blob/master/draft-perc-lite.xml>
- Chrome 57 libwebrtc and chromium implementation already available:
 - <https://github.com/agouaillard/perc-webrtc>
- JITSI already supports End to End Media Encryption based on this proposal on its master branch (only frame marking was required).

WebRTC key setting (Informative Only)

- Until WebRTC identity is implemented, you will have to trust your javascript code anyway.
- Enable it as a peerconnection configuration parameter:

```
const pc = new RTCPeerConnection({  
  mediaCryptoKey : 'VEhJUyBJUyBUSEUgMzIgS0VZIFdJVEggMTIgU0FMVCBET1VCTEUgUEVSQyE='  
});
```

- Additionally: Enable it per RTPSender/RTPReceiver.