

# Privacy Issues in Identifier Locator Separation Protocols pidloc

Webex Call Slides

November/December 2018

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# Agenda

- What was discussed so far
- Next Steps

# draft-nordmark-id-loc-privacy

- Published just before IETF 102 in Montreal
- Pidloc non-WG discussion list was formed based on the problems discussed in this draft right after IETF 102
- We have app. 50 people on the list, we solicit more
- Some issues have been discussed and at least one solution draft has been submitted

# The Problem

- Id-loc-privacy defines two problems:
- **Location Privacy** If a third party can at any time determine the IP location of some identifier, then the device can at one point be IP geolocated at home, and later a coffee shop
- **Movement Privacy** If a third party can determine that an identifier has changed locator(s) at time  $T$ , then even without knowing the particular locators before and after, it can correlate this movement event with other information (e.g., security cameras) to create a binding between the identifier and a person
- Id-loc privacy does not get into the issue of how to build a mapping system to protect the privacy and avoid the issues of location and movement privacy

# The Work

- Id-loc-privacy instead proposes minimizing the privacy implication, i.e., one can explore limiting to which peers and when the ID/ locator binding are exposed
- **Use Cases**
- **Optimized Routing** In an operator network the mapping system can provide access control so that only those trusted devices can access the mappings.
- **Family and Friends** share location information with other family members or friends in IP level
- **Business Assets** in Industrial IoT, share the ID/ locator binding within the company but not share with 3<sup>rd</sup> parties

# Discussion

- Family and Friends use case was questioned
- There are applications (life360) that use GPS location which is much more precise and convey it with secure connections
- Argument: it's a hard requirement that Identifiers (IP addresses in general) must not expose geo location of mobile devices, and it follows that identifier/locator bindings should never be shared outside a network except LEA orders

# Solution

- So far only one solution attempt  
<https://tools.ietf.org/html/draft-herbert-route-fast-00>
- Tom Herbert published this draft on Encoding Routing in Firewall and Service Tickets
- The architecture is adopted to 3GPP network
- Currently for ILA locators of 64 bit
- Locators of 128 bits like in LISP can also be used

# Next Steps

- There is strong interest in the parties we talked (Ran Atkinson, Shunsuke Homma, Tom Herbert, etc.) on **5G as GTP-U replacement**
- Should we go on this track?
- Another application is **Industrial IoT with Edge Computing**
- Erik Nordmark has a new draft on this which could be useful to discuss
- Any other areas of application of interest?